The best way to have fun at the track is to participate – place bets. Below provides you all you’ll need to know in order to make a simple bet. There are certainly more complex types of bets which can lead to bigger payouts, but for now let’s start simple and straightforward so you can start enjoying the track experience.

**PICK YOUR HORSE**
Grab a race program and pick a horse on an upcoming race. You can pick a horse for any reason or read the program for more background.

**SIMPLE BET TYPE**
To keep it simple, let’s stick with some basic wagers. All you do is pick one horse to WIN, PLACE, or SHOW. Most tracks’ minimum bet is just $2. Leave “exotic” wagers like Exacta, Quinella, and Trifecta for later.

**PLACE YOUR BET**
Bet at either the teller window or a kiosk. Keep in mind that things move fast close to race time, have your bet ready.

**WIN WIN WIN**
After placing your bet, take your ticket and keep it safe. You’ll need it to claim your money if you win. Now watch, cheer on your horse, and enjoy the race.

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**THREE (3) SIMPLE BETS**

- **Bet your horse to “WIN”**
  Comes in first place. Greatest payout.

- **Bet your horse to “PLACE”**
  Finishes first or second.

- **Bet your horse to “SHOW”**
  Finishes first, second or third. Least payout.

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**WHEN BETTING, BE READY!**

- Know your racetrack name and race number
- Amount of your bet, cash ready
- Type of bet you’re placing
- Horse’s program number

**So, you’ll be ready:**
“MyRacetrackName, Race #Seven, $2 to Win on Number 4”

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Please play responsibly.
For help, call the Ohio Problem Gambling Hotline at 800-589-9966 or visit the Ohio for Responsible Gambling website at www.org.ohio.gov
Pacer 80% of all harness horses are Pacers. Also referred to as sidewheelers, they move the legs on one side of their body in tandem being aided in maintaining their gait through plastic loops called hopples. Pacers without hopples are called free-legged pacers. Pacers are generally faster than trotters due to the sureness of their action.

Trotter Move with a diagonal gait. Left front and right rear legs move in unison, as do the right front and left rear. Trotting is the more natural gait for the Standardbred, but it takes a great deal of skill to train and maintain a trotter.

Racetrack program Contains information on all the horses, drivers, trainers, and owners.

Tote Board An electronic board, usually in the infield of a racetrack, which posts the odds, amount of money bet, results of a race and the wagering payouts.

Driver The person holding a license or permit to drive harness horses. Different licenses correspond to experience levels.

Colours The special colourful jacket worn by drivers in a race. Unlike Thoroughbred jockeys, drivers register their own colours and wear them every time they race.

Sulky Also known as the cart or racebike, it is attached to the horse’s harness and carries the driver.

Harness The gear used to attach the sulky to the horse, to carry the hopples, and enable the driver to steer.

Hopples Adjustable straps which connect the front and rear legs on the same side of a horse to help balance their stride and maintain pace.

Blinders Hood worn by horse to help focus straight ahead.

Odds and Payouts

Let’s say you are placing a simple $2 bet. First, take the odds of your horse and multiply the first number by $2, then divide that by the second number, now add $2. See reference chart:

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<th>Odds</th>
<th>$2 Payoff</th>
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<tr>
<td>1/9</td>
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<tr>
<td>3/2</td>
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</table>

Win Finish first.
Place Finish first or second.
Show Finish first, second or third.

Daily Double Select winners of two consecutive races.
Pick 3 Select winners of three consecutive races.
Pick 4 Select winners of four consecutive races.
Pick 6 Select winners of six consecutive races.
Exacta Select first two finishers in exact order.
Trifecta Select first three finishers in exact order.
Quinella Select first and second finishers in any order.
Superfecta Select first four finishers in the exact order.
Across the Board Win, place and show bet on the same horse.
Box Exotic bet where all possible combinations are covered for a group of two or more horses.

Know Your Horse

Horse (Stallion) Male horse age four years or older.
Mare Female horse age four years or older.
Colt Male horse age three years or younger.
Filly Female horse age three years or younger.
Yearling Horse between age one and two.
Foal Baby horse.
Sire Father of a horse.

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